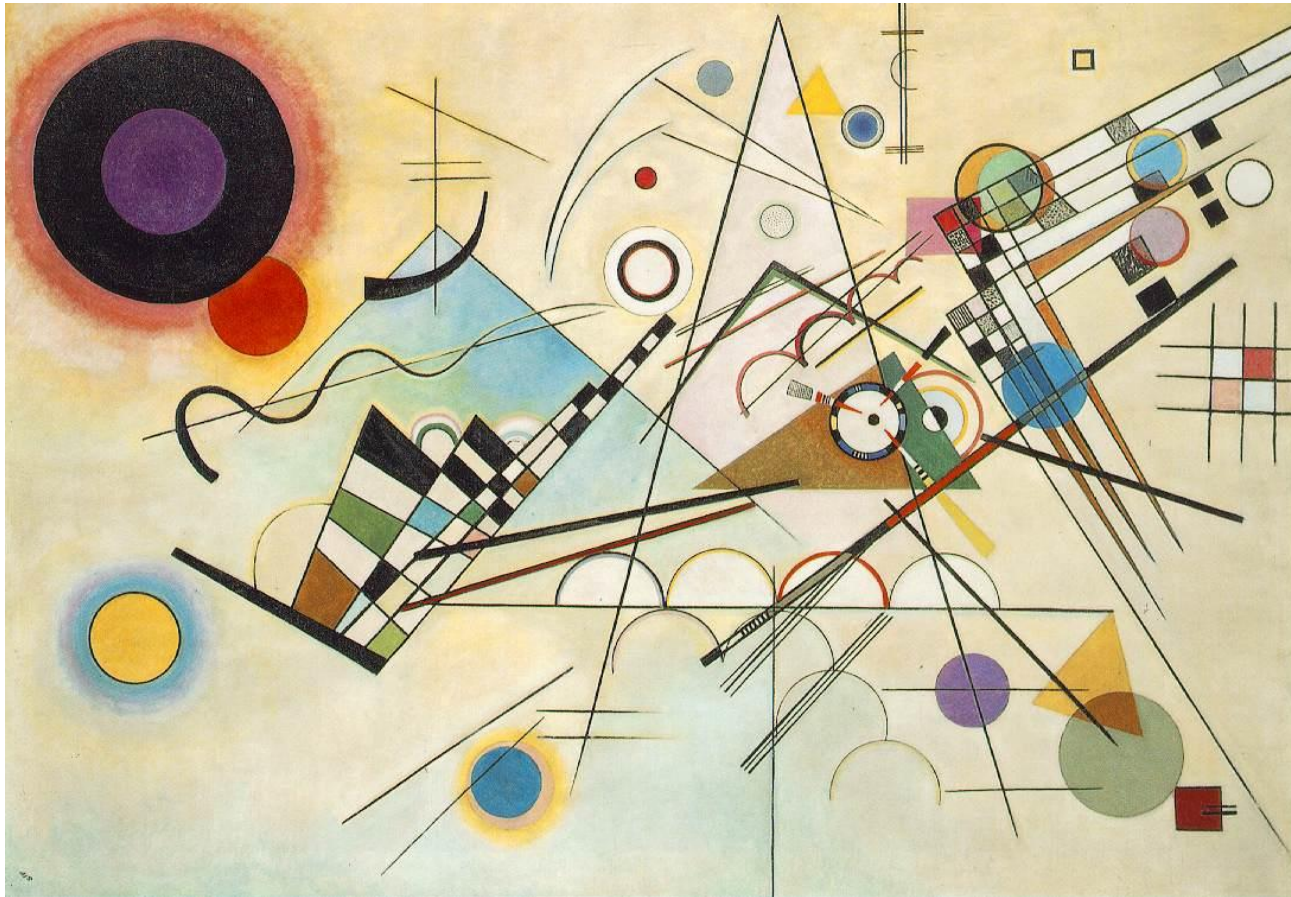


Gesture Drawing

Elements of Art

- Line – the path of a moving point through space.



Principles of Design

- Rhythm – visual movement created by the repetition of elements or objects



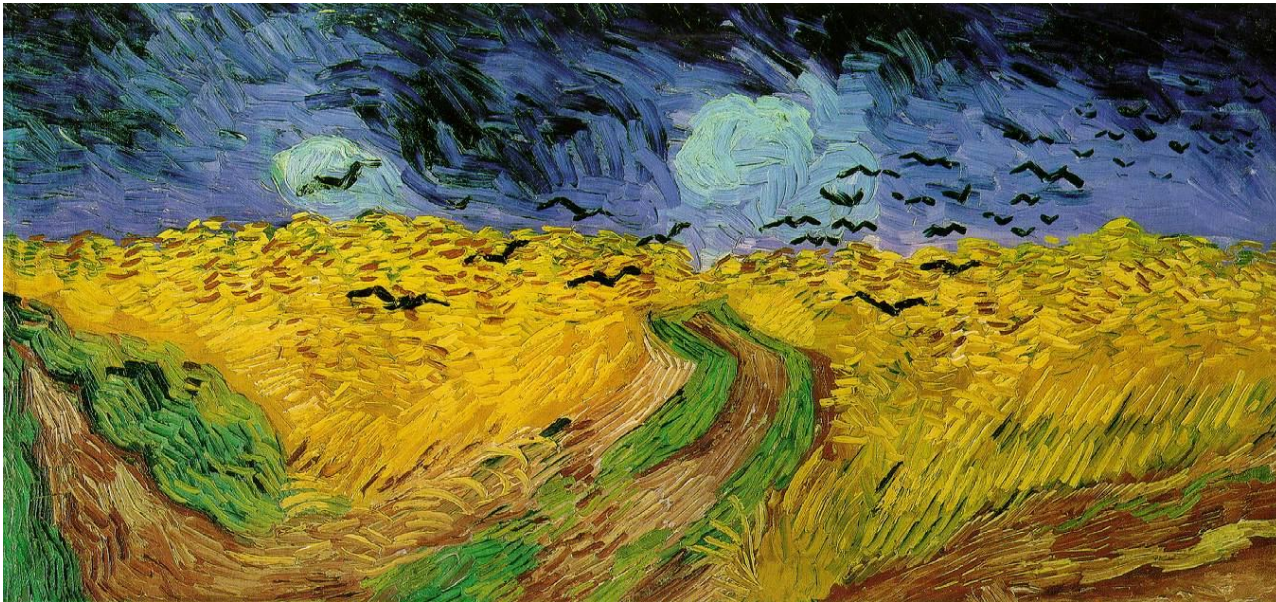
Principles of Design

- Contrast – technique used to create a focal point by using differences in elements.



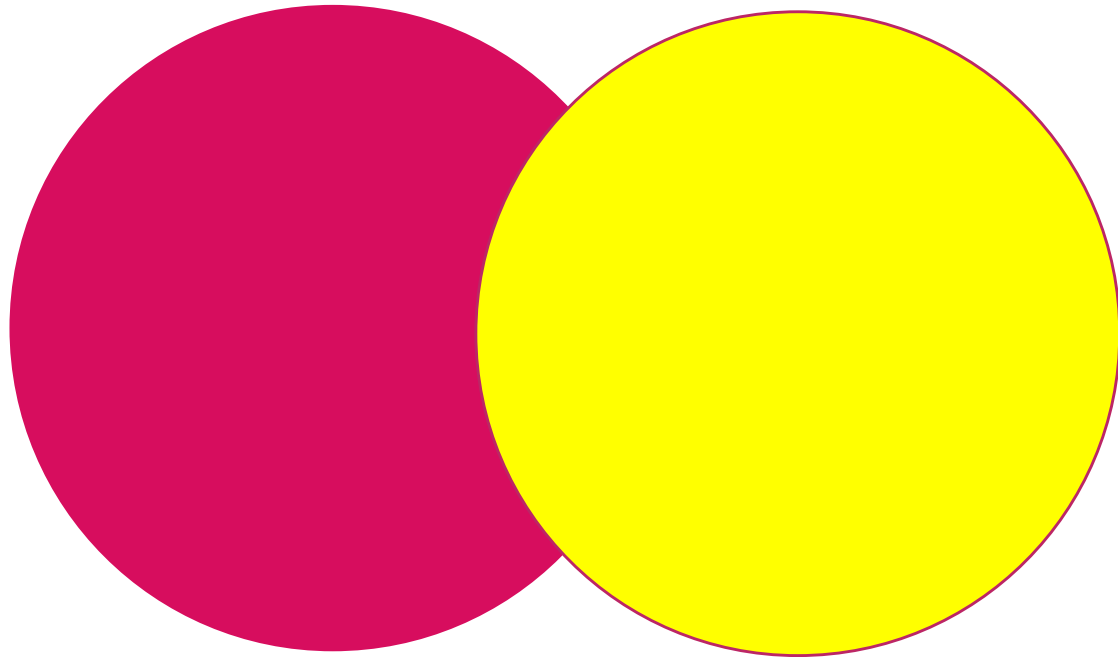
Principles of Design

- Visual Movement – creates the look and feeling of action, and guides a viewer's eyes through a work of art



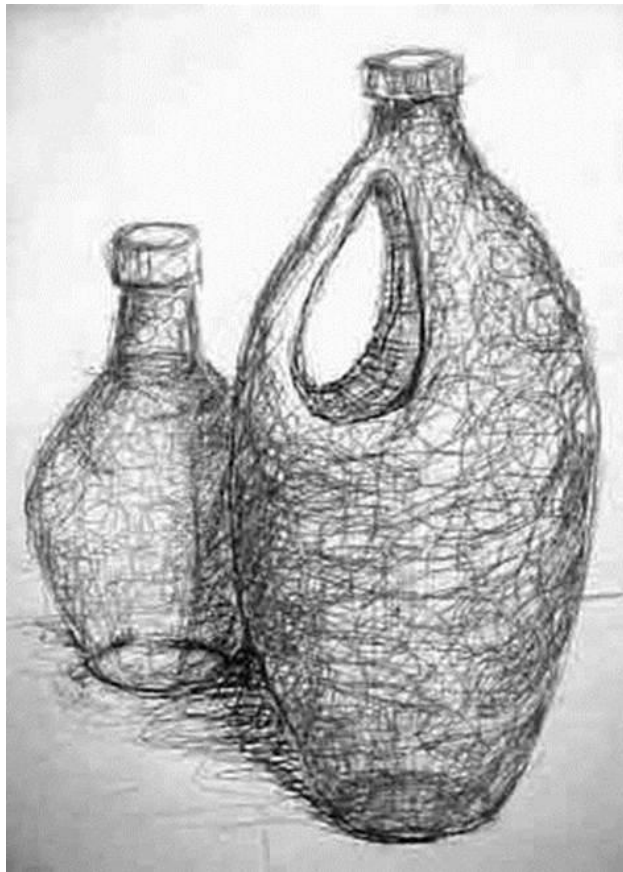
Additional Vocabulary

- Overlapping – when part of one object covers another



Additional Vocabulary

- Gesture Line – sketchy lines that capture movement.



Gesture Drawing

- Gesture drawing is many things:
 - A way to “see”
 - A drawing technique
 - An exercise
 - A purposeful scribble
 - A finished style
- Gesture drawing trains the hands to quickly sketch what the brain has already seen. It helps you learn to become better at drawing!

Gesture Drawing – 5 Steps

1. **Draw lightly** – the first layer is your rough draft, the second is darker adding contrast, the third adds deep shadows and contours.
2. **Draw quickly** - The entire image is viewed in a blink. Make the pencil follow content flashed to the brain. Keep the pencil/pen in constant circular and linear motion. Catch the form, not the details.

Gesture Drawing – 5 Steps

- 3. Constant movement** - Quick, light drawing makes for easy clarifications in succeeding layers. Move eyes with quick returns without moving the head. Accuracy takes patience, perseverance and lots of practice.
- 4. Focus** - The eye, a wonderful camera, estimates proportions, contours, movement, and contrasts quickly. Determine contours first, then interior shapes and shadows.
- 5. No Erasing** – Erasing breaks focus and wastes time, taking you away from developing your visual skills

Gesture Drawing Video

<https://www.youtube.com/watch?v=eRTqpJMs98E>

